DNS OF TURBULENT PIPE FLOW: HOW FAR CAN WE REACH TODAY?

M.Quadrio¹ & P. Luchini²

¹Politecnico di Milano, Dip. Ing. Aerospaziale ²Universitá di Salerno, Dip. Ing. Meccanica

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OUTLINE

THE WELL-DESIGNED DNS

PIPE OR CHANNEL?

THE (FAR) FUTURE OF DNS

WHAT CAN WE DO TODAY?

CONCLUSIONS

In a DNS no modelling of Reynolds stresses is required. However design choices are required, concerning:

- The numerical method
- The largest / smallest resolved temporal scales
- The largest / smallest resolved spatial scales
- The boundary conditions

THE NUMERICAL METHOD

- Formulation of the NS equations (primitive variables vs alternative formulations)
- Discretization: spectral methods vs. finite differences (compact: better resolution in wavenumber space)



SMALLEST TEMPORAL SCALE

CHOOSING THE TIMESTEP SIZE



Common timestep values guarantee stability Careful design is required to control accuracy

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LARGEST TEMPORAL SCALE

CHOOSING THE AVERAGING TIME

- Issue in common with experiments
- Averaging time increases with order of statistical moments
- About 10 wash-out times are sufficient for low-order statistics

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THE SMALLEST SPATIAL SCALES

CHOOSING THE SPATIAL RESOLUTION

May be important for certain statistics: dissipation of a passive scalar, $\textit{Re}_{\tau}=160$ and Sc=1



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THE LARGEST SPATIAL SCALES

CHOOSING THE DOMAIN SIZE: THE ISSUE

- Finite axial length of the computational domain
- · Periodic boundary conditions create additional trouble
- Rather unexplored issue for pipe flow
- Recent results from several groups highlight the importance of representing large-scale structures (at least 20-30*h*)

SPACE-TIME CORRELATIONS

QL, PoF 2003



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LITERATURE REVIEW

PIPE

- 1994 Eggels et al JFM: $Re_{\tau} = 180, L/R = 10$
- 1996 Orlandi Fatica JFM: $Re_{\tau} = 180, L/R = 15$
- 2000 Quadrio Sibilla JFM: $Re_{\tau} = 200, L/R = 20$
- 2001 Satake et al: $Re_{\tau} = 1050, L/R = 15$
 - only a few others!!

CHANNEL

- 1987 Kim Moin Moser JFM: $Re_{\tau} = 180$ and L/h = 12
- 1999 Moser Kim Mansour PoF: $Re_{\tau} = 590$ and L/h = 6
- 2005 Iwamoto et al: $Re_{\tau} = 2320$ and L/h = 19
- 2006 Hoyas Jiménez PoF: $Re_{\tau} = 2003$ and L/h = 25
 - many others

PIPE OR CHANNEL FLOW?

Pipe

- Easier for experiments
- One periodic b.c.
- One wall
- Axis singularity
- Problem of azimuthal resolution
- Domain size?

CHANNEL

- Easier for DNS
- Two periodic b.c.
- Two walls
- No axis
- No problem of azimuthal resolution
- Domain size?

THE AZIMUTHAL RESOLUTION



- Azimuthal resolution decreases with *r*
- Physical considerations set minimal resolution at r = R
- Waste of computational resources near the axis
- Unacceptable constraint on time step size due to stability problems

PERSPECTIVES FOR SUPERCOMPUTING



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PERSPECTIVES FOR SUPERCOMPUTING

A NOT-TOO-BRIGHT OUTLOOK?

- Recent supercomputer growth due to uniprocessor improvements only
- Moore's law is slowing down
- More difficult to "ride on the coattail" of the Moore's law:
 - by 2020 800 loads and 0.09 MFlops for single memory access
 - by 2020 global latency equivalent to 1 MFlops
 - MTBF is decreasing (heat, size)

PERSPECTIVES FOR DNS OF TURBULENCE

· Wait for next-generation supercomputers

OR

- Explore single-precision computing
- Exploit GPUs
- Exploit new-generation coprocessors (e.g. Clearspeed)
- Envisage new simulation strategies

WHAT CAN BE DONE **TODAY**?

- Q. Would it be useful to replicate the largest pipe flow DNS?
- A. Yes, for example:
 - to determine the scale-dependence of convection velocity (Taylor's hypothesis)
 - to build a complete 5d correlation tensor
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 - long list of useful aims
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- Q. Would it be possible for us to replicate the largest pipe flow DNS?
- A. Yes, with reasonable effort!

DESIGNING THE SIMULATION

DESIGN CHOICES AFTER SATAKE ET AL.

- $Re_{\tau} = 1050$ based on pipe radius
- L/R = 15
- Spatial resolution: $1024 \times 512 \times 768$ (nearly one billion d.o.f.)
- Required averaging time (extrapolated): 15 wash-out times



INTRODUCING OUR DNS CODE

- Purposedly designed for high-Re turbulent pipe flow DNS
- · Efficient parallel computing on commodity hardware
- Formulation in primitive variables
- Mixed spatial discretization (Fourier in homogenepous directions, compact explicit finite differences in radial direction)
- Smooth removal of azimuthal modes as the axis is approached
- Minimal bandwith requirements
- Minimal memory footprint

INTRODUCING OUR PERSONAL SUPERCOMPUTER

A DEDICATED COMPUTING SYSTEM



- tailored to the parallel algorithm
- 268 dual-core Opteron processors
- 2 1Gb interconnects
- 280 GB main memory
- 40 TB storage space
- 2.6 TFlops peak power

COMPARING WITH CLASSICAL SUPERCOMPUTERS



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ALTERNATIVE METRICS FOR COMPARISON?

	Earth Simulator	Our System
Energetic		
efficiency	3 Flops / Watt	70 Flops / Watt
Economic		
efficiency	1 MFlops / €	10 MFlops / €

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SIMULATION DATA

- Wall-clock time: about 1 month with 16 machines
- RAM requirement: 7 GB (500MB when distributed)
- One full velocity field: about 3 GB
- Database size: about 300 GB
- Room for further optimizations

CONCLUSION

- · Non-trivial to set up a well-designed simulation
- Resonably high *Re*_τ can be reached today with a commodity system
- Much higher *Re* are possible if other aspects (domain size, spatial resolution, etc) are sacrified